DC

37

13+ TEEN

• LEGACY 879 •

SUPERMAN™

REIGN OF THE SUPERBOYS

U MAD?

ALL IN

WILLIAMSON
MORA
SÁNCHEZ

SURVIVE EACH OTHER. SAVE THE UNIVERSE.

JUSTICE LEAGUE INTERGALACTIC SPECIAL

ALL IN

WRITTEN BY
JADZIA AXELROD

NICOLE MAINES

ART BY
TRAVIS MOORE

GET READY FOR A NEW CHAPTER OF THE
ALL IN: ACT II SAGA!

OVERSIZE 30-PAGE SPECIAL

ON SALE IN APRIL

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"I'VE BEEN *SUPER* BUSY.

"SAVED THE WORLD.

"DID SOME SIGHTSEEING.

"VISITED A FEW LOCATIONS I NEVER GOT TO ON MY PAST TRIPS.

"PROTECTED METROPOLIS FROM UBER-BADDIES.

"I EVEN TRIED TO SNEAK ONTO THEMYSCIRA. AM I SAYING THAT RIGHT? THEM-MIS-*SKEE*-RA? THEM-IH-*SCARE*-UH?

"ANYWAY, I THOUGHT IF A DORK LIKE STEVE TREVOR COULD DO IT, SO COULD I..."

PRIME TIME
Part Two

WRITER
JOSHUA WILLIAMSON
ARTIST AND COVER ARTIST
DAN MORA
COLORIST
ALEJANDRO SÁNCHEZ
LETTERER
ARIANA MAHER
VARIANT COVER ARTISTS
CARY NORD, RACHTA LIN, NICK ROBLES
THINGS TO COME VARIANT COVER ARTISTS
EDDY BARROWS, EBER FERREIRA, AND ALEJANDRO SÁNCHEZ
APRIL DROOLS VARIANT COVER ARTIST
TOKITOKORO
ASSISTANT EDITOR
JILLIAN GRANT
EDITOR
PAUL KAMINSKI

...THE AMAZONS WERE NOT FANS OF THAT!

IT WAS LIKE... IS THAT A BIRD? NO, IT'S A SUPERBOY FLYING AWAY AS FAST AS HE CAN!

HAHA HAHAHA!

BUT THAT'S A STORY FOR ANOTHER DAY.

SUPERMAN CREATED BY JERRY SIEGEL AND JOE SHUSTER. SUPERBOY CREATED BY JERRY SIEGEL. BY SPECIAL ARRANGEMENT WITH THE JERRY SIEGEL FAMILY.

THE HEROES OF THE DC UNIVERSE HAVE EMERGED VICTORIOUS FROM THE KING OMEGA TOURNAMENT...THANKS TO SUPERMAN. KAL-EL OF KRYPTON SACRIFICED EVERYTHING TO BESTOW ALPHA ENERGY UPON EVERYONE AND BRING NEW HOPE TO THE COSMOS...AND DISAPPEARED IN THE PROCESS. AND NOW A NEW MAN OF METROPOLIS TAKES CENTER STAGE...ONE WHO HAILS FROM OUR WORLD, EARTH-PRIME, AND WHO LOVES HIM SOME DC COMICS...

SERIOUSLY THOUGH, THANK YOU FOR HAVING ME OVER TO SMALLVILLE FOR BREAKFAST.

BEING A SUPERHERO IS HUNGRY WORK, AND ALL I HAVE TIME TO EAT IS JUNK FOOD. A HOME-COOKED MEAL HITS THE SPOT.

I GOTTA SAY...

...I'M GLAD YOU TWO ARE ALIVE.

I'M SORRY, WHAT DID YOU JUST SAY?

THERE ARE SOME FANS WHO PREFER CLARK KENT'S PARENTS DEAD. OR LIKE, THAT YOU HAD ANOTHER HEART ATTACK, JONATHAN.

SURPRISINGLY, MARK WAID WISHES YOU TWO WERE SIX FEET UNDER.*

PERSONALLY, I LIKE IT WHEN YOU'RE ***HERE.*** YOU TWO REALLY GROUND THE WHOLE MYTHOLOGY.

SUPERMAN HAS ALL THESE EPIC ADVENTURES IN ***SPACE*** AND THEN IT'S LIKE... ***FARM STUFF.***

*THIS IS TRUE. --MARK WAID

CAN I GET SOME MORE OF THIS? IT'S ***DELICIOUS.***

UH...YEAH. ONE SEC, PRIME.

PLEASE, CALL ME ***CK.***

JONATHAN?

BE RIGHT THERE, DEAR.

HE'S GOING TO EAT US OUT OF HOUSE AND HOME.

THAT'S WHAT YOU'RE WORRIED ABOUT?

YOU DON'T HAVE TO WORRY ABOUT ME.

I'M NOT GOING TO DO ANYTHING.

AND EVEN IF I ***WERE...*** Y'KNOW...I CAN HEAR THEM.

HEAR WHO?

THEM.

"MR. TERRIFIC HAS ONE OF HIS TEAMS WATCHING ME.

"JUSTICE LEAGUE RED, BLUE, PURPLE, TURQUOISE, WHATEVER.

THEY HAVE ME SURROUNDED BECAUSE I'M VISITING YOU.

IF I SNEEZE WRONG, THEY WILL COME CRASHING THROUGH THE WALLS.

THEY'RE UNHAPPY THAT LOIS AND TERRIFIC LET ME BE FREE...SOME OF THE LEAGUE HAVE A REAL BEEF WITH ME...

HE'S A MONSTER!

I MEAN...

...IT'S TEMPTING.

PART OF ME WANTS THEM TO CRASH DOWN HERE. THEN I CAN SHOW THOSE TROLLS WHAT ***PRIME TIME*** REALLY MEANS.

BUT THAT'S WHAT THEY ***WANT.***

THEY ***WANT*** ME TO MESS UP. THEY ***EXPECT*** ME TO MESS UP.

I JUST... I WANT TO PROVE TO EVERYONE THAT I CAN BE ***BETTER.*** THAT I CAN DO THE ***RIGHT THING.***

I CAN ***BE*** SUPERMAN...

HUMF, WHAT'S THE USE? I SHOULDN'T BE HERE...I'M JUST GONNA GO.

THIS WEEK WAS REALLY HARD AND I...JUST WANTED SOMEONE TO TALK TO.

JONATHAN...?

PRIME...

I MEAN ***CK.*** TAKE A SEAT. SIT.

CLARK, ***OUR*** CLARK, HAD HARD TIMES, TOO. IT WASN'T ALWAYS EASY FOR HIM, EITHER.

TELL US WHAT HAPPENED.

WELL... IT STARTED WEDNESDAY MORNING...

WEDNESDAY MORNING.

METROPOLIS.

COMICS

YOU MOSTLY WAIT FOR THE TRADE?

NO, NO, I BUY SINGLE ISSUES, TOO. IT DEPENDS ON THE BOOK.

THANKS FOR THE AWESOME RECOMMENDATIONS. I'M EXCITED TO READ THEM.

SAME TO YOU. I HAD NEVER SEEN SOME OF THOSE COMICS BEFORE. I'LL CHECK THEM OUT.

IT'S GOOD TO NOT READ *JUST* SUPERHERO BOOKS.

OH YEAH. TOTALLY. YEAH, I READ...A LOT.

BATMAN WITH ROBIN

Y'KNOW...

...IF YOU EVER WANTED *MORE* RECOMMENDATIONS...

...YOU COULD HANG OUT AT MY PLACE AND BORROW SOME COMICS?

WHY WOULD I NEED TO DO *THAT?*

I GOT ALL THE COMICS I NEED RIGHT HERE!

NEW!

SIGH!

CK?

CAN I SPEAK TO YOU FOR A MOMENT?

SURE THING, BOSS.

HEY, HAPPY WEDNESDAY! SEE YOU NEXT WEEK!

LISTEN, YOU'RE A GREAT EMPLOYEE. YOU ORGANIZED ALL OUR BACK STOCK.

IT WAS FUN.

AND YOU DO THE COUNT AND THE PULL FASTER THAN ANYONE I'VE EVER SEEN. IT'S A HUGE HELP.

THE CUSTOMERS LOVE YOU. EVEN IF YOU CAN GET A LITTLE BIT... TOO ***PASSIONATE*** ABOUT CERTAIN COMICS.

I KNOW, I KNOW. I'M WORKING ON IT.

BUT...

I KNEW A BUT WAS COMING.

THEY SHOULD BE MARRIED!

YOU'RE LATE ***EVERY DAY.*** AND I NOTICE YOU TAKE LONG LUNCH BREAKS.

LIKE... WHY WERE YOU LATE ***THIS MORNING?***

PRIME, YOU'RE NOT HELPING! IT JUST WANTS TO GO HOME!

...TRAFFIC...?

DON'T YOU LIVE LIKE TWO BLOCKS AWAY?

I...

WHAT YOU DO OUTSIDE THIS PLACE IS *YOUR* BUSINESS. THIS SHOP IS *MY* BUSINESS.

THE POINT IS I DIDN'T GET INTO COMICS TO DISCIPLINE PEOPLE. I GOT INTO IT BECAUSE I LOVE COMIC BOOKS. AND I KNOW *YOU* LOVE COMIC BOOKS. SO HEAR ME OUT...

?

!

BOOM

YOU'RE UP FOR *EMPLOYEE OF THE MONTH,* OKAY?

JUST... DON'T BE LATE TOMORROW, CK.

WOW, EMPLOYEE OF THE MONTH!

THAT WOULD BE AWESOME. I CAN SHOW THAT TO LOIS AND TERRIFIC! I CAN SHOW 'EM ALL! I CAN BE A GREAT SUPERMAN *AND* MANAGE A SUPER WORK/LIFE BALANCE.

ALL I NEED TO DO IS BE ON TIME TOMORROW.

I'VE BEEN VISITING FAMOUS LOCATIONS FROM THE COMICS I USED TO READ, AND NOW...

...CRIME ALLEY.

THE DEATH OF THE WAYNES... TO SEE A PLACE OF SUCH IMPORTANCE IN PERSON...IT'S...

...NOT WHAT I THOUGHT. I DIDN'T THINK THIS WOULD FEEL SO...

...MORBID AND GROSS.

WHAT ARE YOU DOING HERE?

FA!

HA

THAT WAS BRAND-NEW.

YOU KNEW THAT SWORD WOULDN'T WORK ON ME, RIGHT?

WHAT ARE YOU DOING *HERE?*

HOTEL

UH... SIGHTSEEING?

GET. OUT. OF. MY. CITY.

DAMIAN! I MEAN, ROBIN! WAIT UP!

WE NEVER REALLY MET BEFORE, AND YOU WERE CREATED *AFTER* I RETURNED.

I WAS HOPING TO ASK YOU A QUESTION.

WHAT?

YOU HAD THIS REPUTATION, RIGHT?

OF BEING AN ANNOYING LITTLE BRAT, FOR SURE.

BUT ALSO, OF BEING THIS LITTLE DEADLY ASSASSIN. OF BEING A *KILLER.*

YOUR POINT?

YOU BEAT THE RAP. YOU TURNED IT AROUND AND NOW PEOPLE LIKE YOU. *HOW?*

I JUST ASSUME EVERYONE HATES ME. AND THEN I DON'T CARE.

THAT CAN'T BE ALL THERE IS TO IT.

I'M TOO BUSY FOR THIS. FOR *YOU.*

ONE OF BATMAN'S ROGUES STOLE DEADLY CHEMICALS FROM S.T.A.R. LABS AND I TRACKED THEM INTO THESE TUNNELS.

I CAN HELP.

I DON'T NEED YOUR HELP.

YOU'RE GONNA NEED IT!

FINE. KEEP CLAYFACE BUSY WHILE I FIND THE BOMB.

WHAT BOMB?

IT'S A CHEMICAL BOMB. FILLED WITH SOME NASTY JUNK!

ONCE IT GOES OFF... THE CITY WILL BE IN FOR A BIG SURPRISE!

GET READY TO **BURN,** BUDDY!

DON'T. I MIGHT NEED CLAYFACE ***AWAKE*** TO DEACTIVATE THE BOMB. JUST KEEP HOLDING HIM!

HOLD HIM. RIGHT. OKAY.

HEY, SO I'M MOSTLY A PRE-CRISIS FAN, BUT I GOTTA SAY...

...YOU ARE LEGIT MY FAVORITE VERSION OF CLAYFACE.

DON'T YOU EVER SHUT UP?!

I HATE WHEN I AGREE WITH FATHER'S ENEMIES.

WHERE ***IS*** THAT BOMB?

HOLD ON. I CAN DO ***MORE*** THAN JUST BEAT PEOPLE UP!

BOOM

I GOT X-RAY VISION, TOO!

ROBIN! THE BOMB IS TWO TUNNELS DOWN FROM YOU. MAKE A ***LEFT.***

NOW WHERE DID--?

IT'S OKAY, SUPERBOY-PRIME.

I STOPPED CLAYFACE AND RETURNED HIM TO *ARKHAM* ALREADY.

I APPRECIATE YOU FILLING IN FOR ME WHILE I WAS GONE. I KNOW IT'S NOT EASY.

BUT I'M PROUD OF YOU, SON.

YOU CAN GO HOME NOW, PRIME.

FOOSH!

PLAYING WITH MY EMOTIONS LIKE THAT IS JUST *RUDE*, CLAYFACE.

BOOM!

KRAK!

REMEMBER WHEN I SAID I NEEDED CLAYFACE *AWAKE* SO I COULD GET HIM TO TURN OFF THE BOMB?

I COULD DISARM IT IF I HAD MORE TIME, BUT--

9...8...7...6...

GOT IT.

WHOOSH

YOU CAN'T JUST THROW A BOMB INTO THE *SKY!*

THE EXPLOSION WILL STILL DISTRIBUTE CHEMICALS ACROSS THE CITY!

WOULD YOU JUST LET ME *HELP?*

ZZAAAAPPP-TH'OOM!!

SEE? *YOUR* CITY IS SAVED AND--

WHAT... WHAT IS...

SCRNNCH

THIS IS WHO YOU REALLY ARE, PRIME.

YOU CANNOT DENY YOUR DESTINY...

THE ONLY WAY TO CHANGE IS TO *PUNCH* YOUR WAY OUT...

NO!

WHAT WAS *THAT?* WHERE...?

FINALLY.

YOU LANDED AND BLACKED OUT.

I GOT CLAYFACE SECURE AND THEN STAYED.

DID YOU REALLY RISK BEING CAPTURED BY THE GCPD TO KEEP WATCH OVER ME ALL NIGHT?

POSSIBLY.

SODA

SODA

DID WE JUST BECOME FRIENDS?

I HAVE ENOUGH FRIENDS. *INCLUDING* A SUPERBOY ALREADY CHECKED OFF THE LIST.

YOU CAN HAVE MORE THAN ONE... WE CAN BE YOUR SUPER FRIENDS...

WOW. NOW *THAT* IS A SIGHT TO SEE.

GOTHAM DURING THE *DAY* IS WILD...*WAIT*...WHAT TIME IS IT?

IT'S ALMOST TEN A.M., WHY?

CRAP!

WAIT. I LIED BEFORE. WHEN YOU ASKED ME ABOUT MY "REP."

I *DO* CARE. IT TOOK PEOPLE NOT JUDGING ME BY MY WORST MOMENTS.

BUT CHANGE WASN'T EASY. IT TOOK *TIME.* YOU JUST NEED TO KEEP TRYING.

THANKS.

ZOOM

I GOTTA FIGURE OUT WHAT THE DEAL IS WITH THOSE WEIRD VISIONS, BUT FIRST...

PLEASE, PLEASE, PLEASE... *NO, NO, NO.*

YOU'RE LATE.

AGAIN.

I...I TRIED.

DO OR DO NOT...

I HAD TO GIVE EMPLOYEE OF THE MONTH TO *SOMEONE ELSE.*

BETTER LUCK NEXT TIME. IF YOU DON'T *MESS UP...*

I SAVED GOTHAM. I MADE A NEW FRIEND. SORT OF.

BUT I REALLY WANTED THAT EMPLOYEE OF THE MONTH AND...IT'S SILLY BUT...THAT WAS *IMPORTANT* TO ME.

AND NOW I CAN'T EVEN COME HERE TO SEE *YOU* WITHOUT THE JUSTICE LEAGUE WATCHING ME LIKE A HAWK.

YOU HAVE ANY IDEA WHAT IT'S LIKE TO HAVE SO MANY PEOPLE EXPECT YOU TO *FAIL?*

TO KNOW THAT NO MATTER HOW HARD YOU TRY, THEY ONLY SEE YOUR *MISTAKES?*

SIT TIGHT, DEAR.

HE'S JUST SITTING THERE EATING.

AND TALKING.

I WAS TOLD THIS WOULD BE A FIGHT. WHERE IS THE PUNCHING?

MAYBE WE SHOULD PACK IT IN.

ABSOLUTELY NOT.

PRIME IS A *KILLER.* IT'S JUST A MATTER OF TIME. WE CANNOT--

HEY, KARA... PAIGE!

GET DOWN HERE NOW.

MA, I KNOW I SHOULD HAVE COME INSIDE TO SAY HI, BUT--

YES, YOU SHOULD HAVE, BUT THAT IS NOT WHY I WANTED TO TALK...

I KNOW YOU MEAN WELL. I KNOW YOU'RE ANGRY. I KNOW WHAT PRIME DID.*

BUT YOU CAN'T EXPECT HIM TO LEARN IF YOU'RE ALWAYS WATCHING HIM LIKE THIS.

SOMETIMES THE TRUE SIGN OF A GOOD PERSON IS HOW THEY ACT WHEN NO ONE IS WATCHING...

YOU GOTTA LET HIM ***TRY.***

*EHH, MAYBE DON'T SEE FOR YOURSELF IN *INFINITE CRISIS.* PRIME'S SO LIKABLE THESE DAYS... --PK

YES, MA'AM.

JUSTICE LEAGUE, YOU HEARD HER. RETURN TO THE WATCHTOWER.

THAT'S MY GIRL.

YOU'RE SAFE HERE, CK.

NOW...

...TELL US ABOUT THE REST OF THE WEEK. HOW ABOUT THAT GIRL YOU WERE TALKING TO AT WORK...

OH YEAH... SHE WAS NICE...

"I HOPE I SEE HER AGAIN."

BACK IN METROPOLIS.

2 PINK 2

NO TURNS

IT'S *HAUNTED.* I HEARD PEOPLE GO IN AND THEN THEY NEVER--

PAUL K.

BOO!

GET OUTTA HERE, KIDS.

AAHHHHHH, RUN!

HELLO? I'M BACK!

I MET A NICE BOY THE OTHER DAY AT THE COMIC BOOK STORE.

HE'S SO INNOCENT. MAYBE A LITTLE NAIVE. BUT REALLY CUTE.

HONESTLY, HE WOULDN'T HURT A FLY.

HE'S PERFECT...

...FOR OUR SACRIFICE.

NEXT ISSUE: WITCHFIRE VS. SUPERBOY-PRIME?! WHA--?!

ON SALE
APRIL

TRUTH

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A NEW EPIC TALE
SET BETWEEN
THE EVENTS OF
BATMAN: HUSH
AND *H2SH*

BY THE SUPERSTAR
CREATIVE TEAM OF

WRITER
JEPH LOEB

AND ARTIST
JIM CHEUNG

YOU DO NOT WANT
TO KNOW THE TRUTH.

DC NATION | SPOTLIGHT ON | ALL IN

NIGHTWING

INTERVIEW WITH DAN WATTERS & DENYS COWAN

Nightwing is heading back to the streets, with a few unexpected shadows lurking in the dark. Beginning with *Nightwing* #136, writer Dan Watters and legendary artist Denys Cowan bring a new vision to Blüdhaven that blends gritty crime storytelling with eerie folklore. The result is a run that explores the myths of the city while putting Dick Grayson's instincts, and humanity, to the test.

WHAT CAN YOU TELL US ABOUT YOUR NEW RUN ON *NIGHTWING*?

DAN WATTERS: We really want to tell a street-level crime story with a bit of a supernatural twist. At its core, it's about Nightwing in the city of Blüdhaven solving crimes that tie into elements of the city's folklore. We're pulling from New Jersey folklore and urban myths, and whether those crimes are actually connected to something mythic might change from issue to issue. Each issue will have its own mystery, but they all feed into a larger overarching story.

DENYS COWAN: I like to say that each issue we're doing is like a mini movie. That's something we talked about early on. Each issue tells a self-contained story that ties into a larger narrative. You can enjoy any single issue without knowing what came before or what comes after, but if you read the whole story, you'll get a much richer tapestry, as they all feed into a larger overarching story.

We also talked a lot about Blüdhaven itself, the city and its history. What we're doing is exploring the mythology behind what made that city and how those stories shape Nightwing as a character. He's a different kind of hero. He's not like Batman.

DAN WATTERS: Batman is incredible when it comes to forensics, but Nightwing understands people. And that's what folklore is: people. It's the stories people tell each other. Stories meant to scare each other, or to explain things that are difficult to understand.

WHAT'S YOUR COLLABORATION PROCESS LIKE IN BUILDING THIS NEW STORY?

DAN WATTERS: Each issue definitely has its own tone. We're also working with artist Jorge Fornés on the covers, and they've been fantastic. Each cover has ended up being an homage to different '80s pulp paperback covers; we've got one that looks like a spy thriller, and another that leans straight into '80s horror.

That approach ties into what we're doing in the book. With the folklore element, each issue explores a different myth, like where Blüdhaven's UFO legend comes from. Every culture has those stories, like creatures in the water that drag you under so kids stay away from the lake. Blüdhaven has its own myths like that, and each issue digs into one of them. Because of that, the tone shifts from story to story.

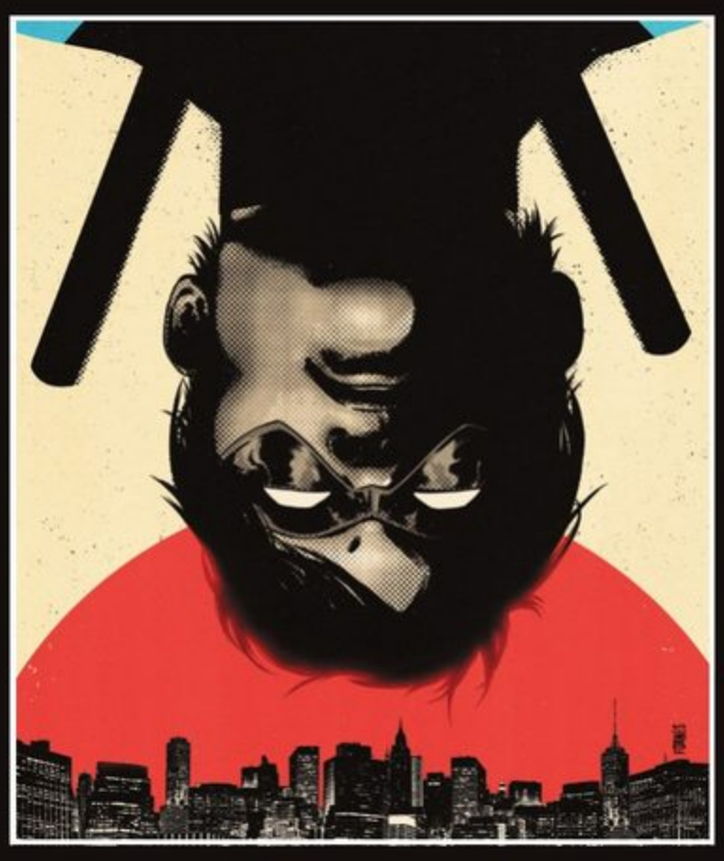
DENYS COWAN: My goal is to get onto the page what Dan has in his mind and what he's trying to communicate. My job is to be the instrument that brings it to life.

I want to put it on the page in a way where Dan can look at it and say, "That's exactly what I wanted—actually, it's even beyond what I imagined."

WHY IS THIS THE PERFECT JUMPING-ON POINT FOR FANS AND CASUAL READERS?

DENYS COWAN: You don't need to know anything about Nightwing to enjoy this book. Someone could pick this up without ever having read an issue before and jump right in. I've been around long enough to know when something special is happening, and this feels like one of those times.

DAN WATTERS: It's a brand-new storyline. Everything you need to know about Nightwing is introduced naturally through the story, how he moves through his world and how he interacts with it. It's a book we're extremely proud of.



DON'T MISS *NIGHTWING* ON SALE MONTHLY!

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